



How it works

Hello there! Nice you found the way to this form. So here how it works. You tell me what should be on the sticker. Best ist always to describe it in 3 oder 4 words and keep it simple. You can also send me a reference. As a reference what you can expect, have a look at the sticker at studio-uuuh.ch, I already created.

Choose if your sticker should be colorful or B&W. Drawn with pen or pencil. Next step you choose your material, the size and amount of stickers you want to order. If you want another amount/size, let me know and I check if it's possible and what the cost would be.

Delivery is only available for Switzerland so far and included in the price.

Count on around one month from order to delivery.

Motive

What is on the sticker?
(e.g. A Penguin on a bike)

If you have something special in mind, provide some reference, also for color. So I know what your talking about

Color

Black& white

Color

Technique

Pencil

Pen

(Examples on the last page)

Size and Material

Vinyl
(white Background)

Size
ca 5x5 cm

50 Stück
CHF 130

100 Stück
CHF 143

Size
ca 8x5 cm

40 Stück
CHF 130

50 Stück
CHF 135

100 Stück
CHF 170

Size
ca 10x7 cm

25 Stück
CHF 130

50 Stück
CHF 161

100 Stück
CHF 200

Transparent

Size
ca 5x5 cm

50 Stück
CHF 136

100 Stück
CHF 152

Size
ca 8x5 cm

40 Stück
CHF 136

50 Stück
CHF 142

100 Stück
CHF 184

Size
ca 10x7 cm

25 Stück
CHF 137

50 Stück
CHF 173

100 Stück
CHF 219

Hologramm

Size
ca 5x5 cm

50 Stück
CHF 133

100 Stück
CHF 154

Size
ca 8x5 cm

25 Stück
CHF 144

50 Stück
CHF 129

100 Stück
CHF 184

Size
ca 10x7 cm

25 Stück
CHF 138

50 Stück
CHF 176

100 Stück
CHF 224

Questions Size/amount?

Delivery Address

Where can I send your stickers to

Billing Details

After you have placed your order, you will be sent the invoice.
The stickers will only be ordered and shipped after prepayment.



Examples



e.g
Technique: pencil
Material: Vinyl



e.g
Technique: pencil
Material: Vinyl



e.g
Technique: pen
Material: Vinyl



e.g
Technique: pen
Material: Hologramm